Vacare
User Manual

Introduction

This is a short demonstration of a game for a project. The game is short, and could be considered a demo, but does function like a full game. In this game there are 15 levels, with the objective being to beat the levels as fast as possible.

Controls

- Escape – Returns you to the title screen, or if at the title screen, exits the game.
- Left – Rotates your ship left.
- Right – Rotates your ship right.
- Space – Fires a bullet. Pressing this while a bullet is on the screen causes that bullet to be destroyed and a new one to be created.
- W – Changes the gravity to be directed upwards. Visible by a yellow color in the background.
- A – Changes the gravity to be directed leftwards. Visible by a blue color in the background.
- S – Changes the gravity to be directed downwards. Visible by a green color in the background.
- D – Changes the gravity to be directed rightwards. Visible by a red color in the background.

How To Play

At the title screen, press any button to start playing, or wait a short period of time to see a list of the high scores. The game is broken down into three groups of five levels each. The first five levels involve only aiming and shooting. The next five either involve the gravity being altered as time progresses, or having a different static gravity that can play with your mind. The final levels allow you the player to change the gravity, either as many times as you need, or only a limited number of times per level. To reset the number of times you can change the gravity, shoot another bullet and the gravity will reset and you will be able to change the gravity again for a set number of times.

How To Play – Continued

Your ship looks like this.

You are attempting to destroy targets that look like this.

Walls that your shots will bounce off of look like this.

Walls that will destroy your shots if they collide look like this.

Once all of the targets in a level are destroyed, you are able to progress to the next level. If you beat all 15 levels you win, and if your score is high enough you will be able to enter in your initials. If you run out of time at any point in the game, you lose! Again, remember that you can't change the gravity for the first 10 levels! After that you do have some limited control over the direction the gravity is pulling the bullet. Good luck and HAVE FUN!